

RUGBY BASKETBALL RULES

1. Game times will be 40 minutes in length. Teams will play two 15-minute halves. Each team must have 3 males and 3 females present at the start of the game. A 5 minute grace period will be given from the scheduled gametime, to get 3m/3f ready to play. The second half may be shortened to allow the game to end on time.
2. Games will be played with five players will be on the court at one time. Teams will play with 3m, 2f for one half, and 2m, 3f the other half. Teams do not have to play with the same on-court ratio, but must switch at half. **Teams may have 1 varsity rugby or 1 varsity basketball player on the court at a time. ALL PARTICIPANTS must wear their BEWIC Sports Days Bracelet which must be visible at all times during play.**
3. Games will be played on a regulation basketball court. Two referees will officiate each game.
4. The game will start with a jump ball at centre court.
5. Substitution may only occur at a whistle and the officials must wave the oncoming players into the game. Players **MUST WEAR** jersey's or t-shirts of similar colour. The game official will make the decision whether pinnies must be worn.
6. Each team will be allowed one 30-second time out, which may not be taken in the last two minutes of play. This time-out may not be called while play is in progress, but only at a stoppage in play.
7. Basketball rules will apply, except in the following situations:
 - a. No over-and-back infractions will be called
 - b. 3 steps are permitted without dribbling
 - c. In the act of dribbling, the ball must be released with one hand, but may be received with two, as long as the motion is fluid.
8. The ball may be passed in any direction, using any method involving the passers hands. NO KICKING of the ball is permitted. A loss of possession will result for all foot contact with the ball (including accidental). Intentional kicking will result in a foul being awarded.
9. The ball will be taken out at the side on all turnovers.
10. Fouls will be called for body contact and unsportsmanlike conduct.
 - a. After a team has accumulated their 5th foul, the opposing team will be awarded 2 free throws for each successive foul that is committed.
 - b. Free throws will automatically be awarded if the foul occurs while a shot is being taken. Two shots will be awarded if the basket was not scored. If the basket was scored, only 1 free throw will be awarded.
 - c. Intentional fouls will result in the opposing team being awarded 2 foul shots.
 - d. At the referee's discretion, a player may be ejected from a game for inappropriate behavior.
 - e. If fouled on a 5-pointer:
 - i. If team scored, award 1 free throw.
 - ii. If team did not score, award 5 free throws.
11. The foul line will be moved closer to the basket to be the outside edge of the thick blue basketball border.
12. A shoot-out from the foul line will break ties. Each team will be granted four shots. Two will be taken by two different males, and two by two different females (4 shooters total). If the score remains tied, teams will be granted two shots each, one male and one female until the tie is broken. In sudden-victory shots, teams must alternate male/female. Players may shoot again in the sudden-victory shootout.
13. The score of a defaulted game will be 10-0.